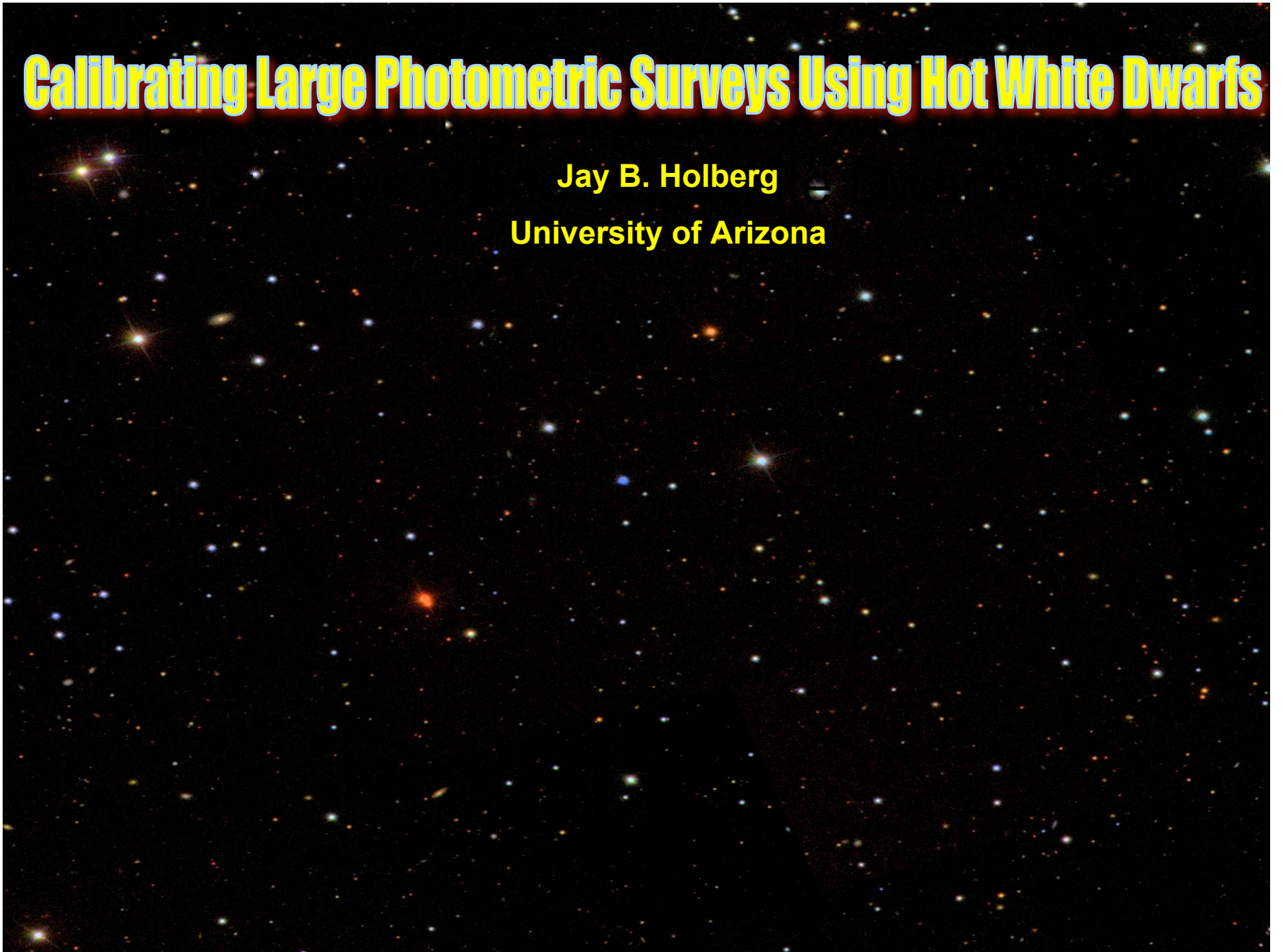


# Calibrating Large Photometric Surveys Using Hot White Dwarfs

Jay B. Holberg

University of Arizona



# **DA White Dwarfs and Synthetic Photometry**

## **I. DA White Dwarfs Placed on the HST Photometric Scale**

*Holberg & Bergeron (2006) AJ, 132, 1221*

## **II. DA White Dwarf Distances**

*Holberg, Bergeron & Gianninas (2008) AJ, 135, 1239*

# **Topics**

- I. DA White Dwarfs as Absolute Flux Standards  
(Synthetic Photometry)**
  
- II. Estimating the Projected Density of White Dwarfs  
on the Sky**

# Synthetic Photometry

$$f_{\lambda} = 4\pi H_{\lambda}(T_{eff}, \log g) \left( R^2 / D^2 \right)$$

$f_{\lambda}$  = Observed flux at the top of the Earth's Atmosphere

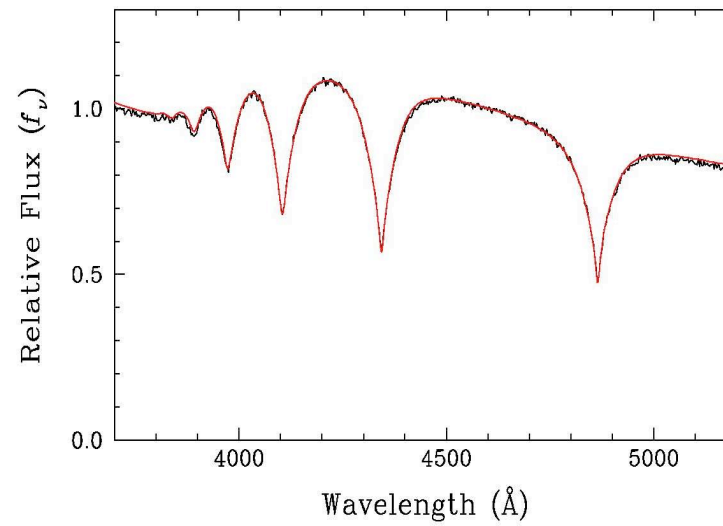
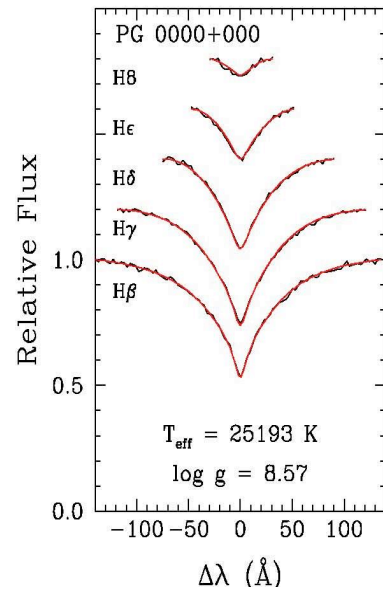
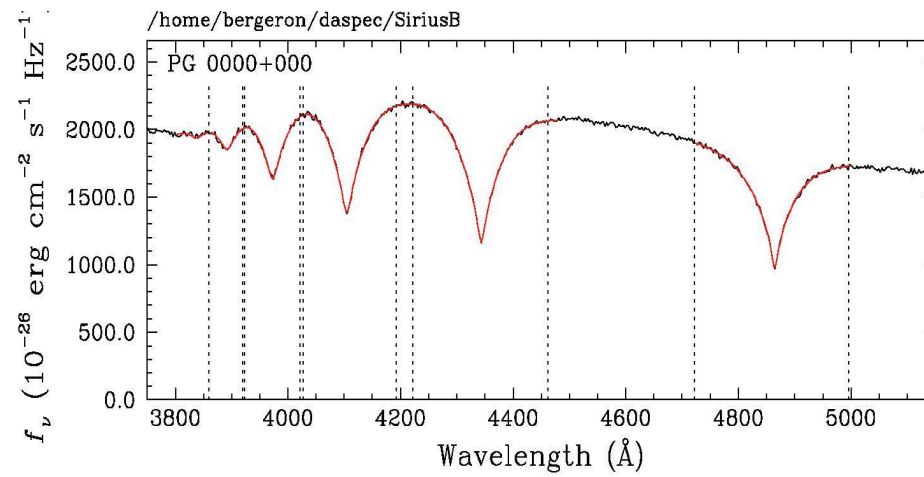
$H_{\lambda}(T_{eff}, \log g)$  = Eddington Flux at the Stellar Surface

$R$  = Stellar Radius (Mass-Radius Relation)

$D$  = Stellar Distance

# Spectral Fitting for $T_{\text{eff}}$ and $\log g$

## Sirius B



# Absolute Magnitudes

$$F_s = \frac{\int f(\lambda)S(\lambda)d\lambda}{\int s(\lambda)d\lambda}$$

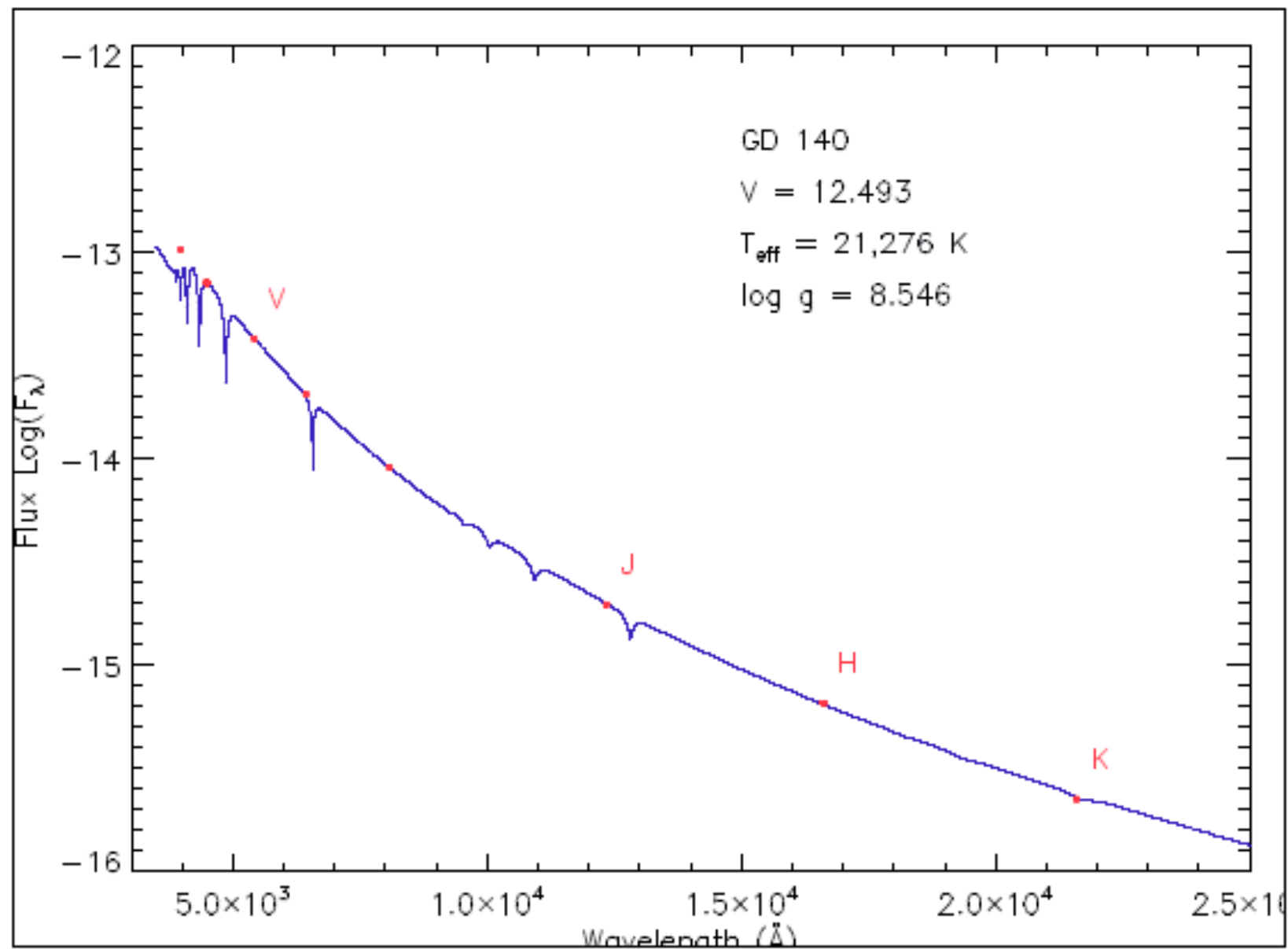
**Stellar flux integrated over band-pass**

$$M_s = -2.5 \log(F_s) + C_s \quad \text{Synthetic Magnitude for band-pass S}$$

**The constant  $C_s$  can be defined with respect to Vega**

**For DA white dwarfs  $C_s$  can be defined so that  $M_s$  is the absolute magnitude for band pass S as function of  $T_{\text{eff}}$  and  $\log g$ . Note this requires knowledge of the relative response of the band-pass.**

# Example



## Example

**GD 140 (WD 1134+300)**

**$T_{\text{eff}} = 21,276 \text{ K}$  &  $\log g = 8.545$**

<b>Abs Mag.</b>	<b>MU</b>	<b>MB</b>	<b>MV</b>	<b>MR</b>	<b>MI</b>	<b>MJ</b>	<b>MK</b>	<b>MH</b>
<b>Synth</b>	10.464	11.477	11.545	11.661	11.778	12.080	12.151	12.233
<b>Obs</b>	<b>U</b>	<b>B</b>	<b>V</b>	<b>R</b>	<b>I</b>	<b>J</b>	<b>K</b>	<b>H</b>
	11.377	12.400	12.493	12.603	12.723	12.993	13.105	13.183
<b>Obs-Syn</b>	0.913	0.923	0.948	0.942	0.945	0.913	0.945	0.950

**Ave (O-S) = 0.934**

**\* <http://www.astro.umontreal/~bergeron/CoolingModels>**



## Distances

$$\mu = M_{obs} - M_{abs}$$

**Distance Modulus**

$$D = 5 \log(\mu / 10)$$

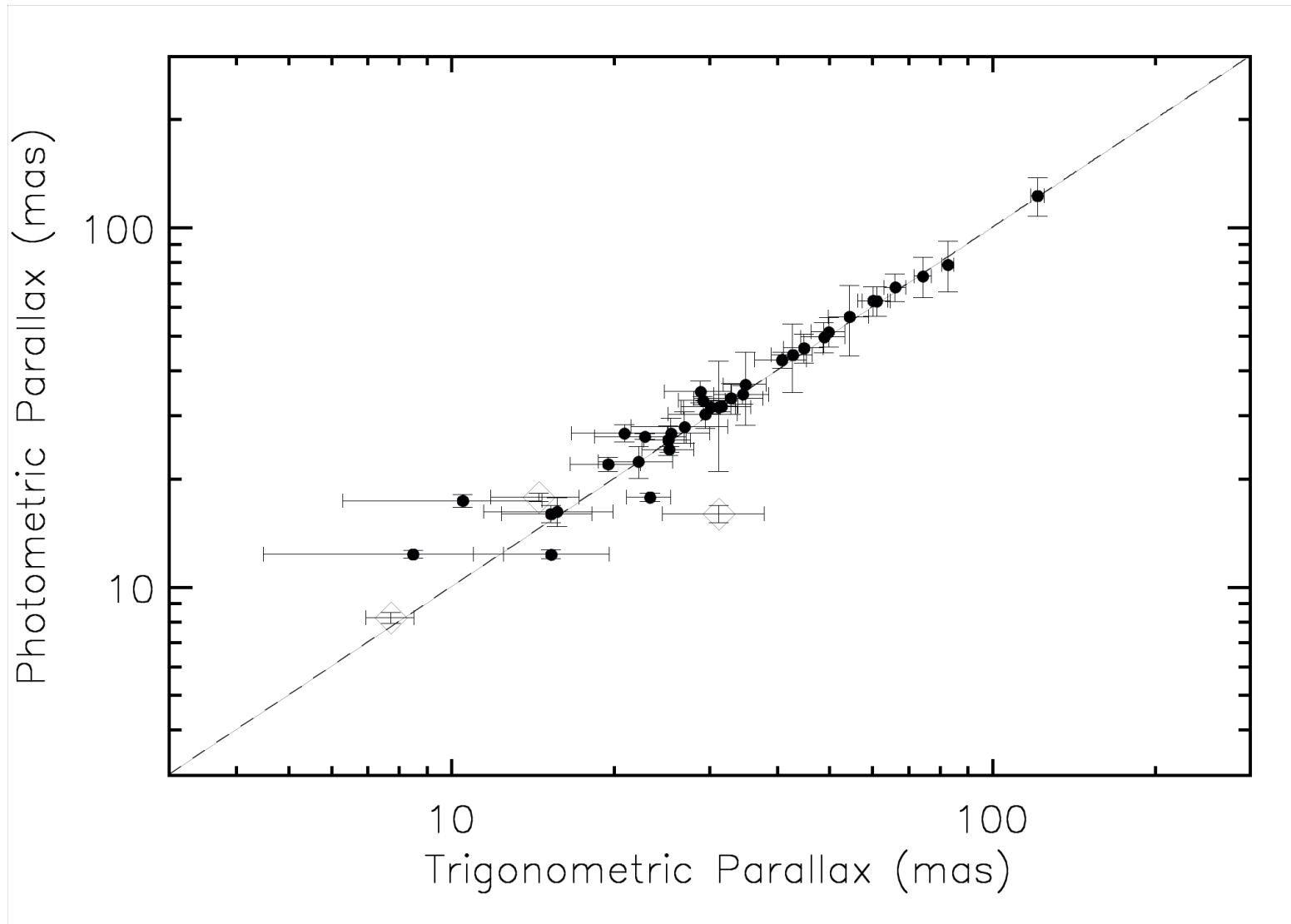
**Distance (pc)**

**GD 140 (UBVRI+JHK) D = 15.38 ± 0.25 pc**

**GD 140 (ugriz) D = 15.44 ± 0.25 pc**

**GD 140 1/π (*Hipparcos*) D = 15.32 ± 0.63 pc**

## Correlation of 'Photometric Parallaxes with Trigonometric Parallaxes



# Estimating the Areal Density of Hot White Dwarfs

$$N(b^{II}) = n_0 f \frac{h^3 d\Omega}{\sin(b^{II})^3} \quad \text{No. of Hot WDs/sq. deg.}$$

***b<sup>II</sup> : Galactic Latitude***

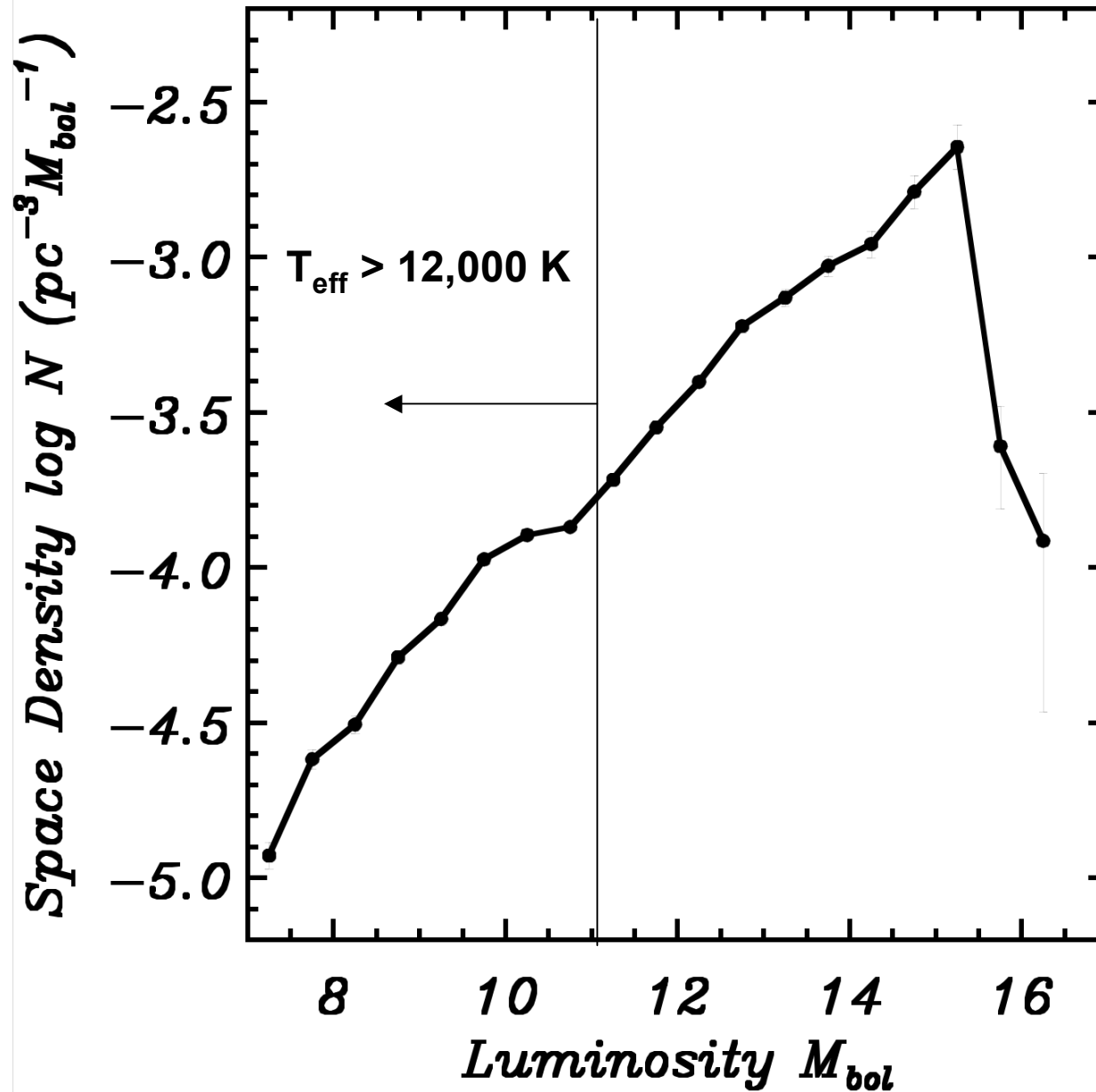
***h : Galactic Scale Height of WDs***

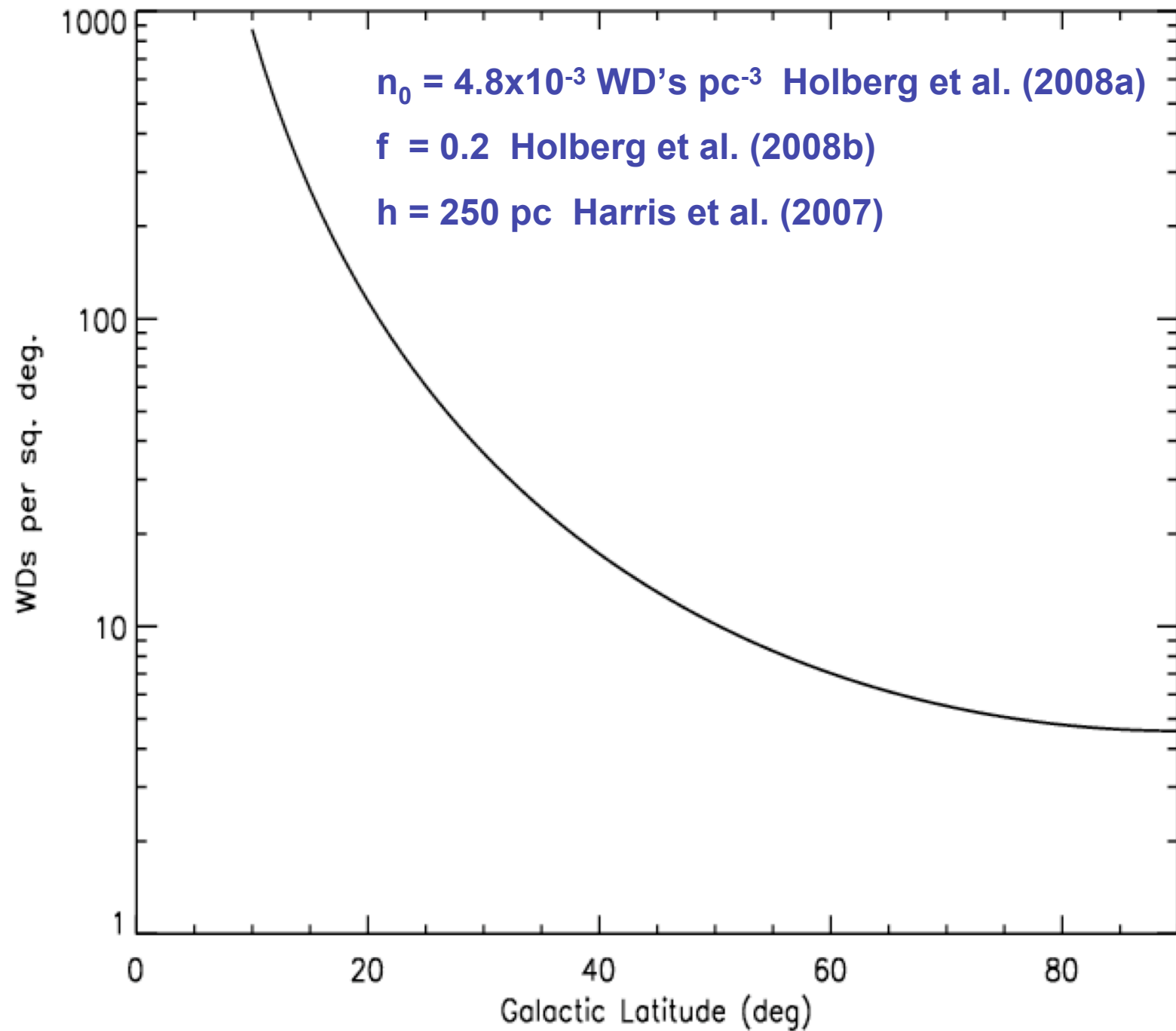
***n<sub>o</sub> : Local Space Density of WDs<sup>1</sup>***

***f : Fraction of Hot WDs***

<sup>1</sup> Holberg, et al. (2008b) AJ, 135, 1225

Harris et al. (2007) Luminosity Function





# Summary

- **Calibrations based on DA white dwarfs have a Strong Physical Basis**
- **They are applicable from the UV (and X-ray) into the Near IR**
- **They are widely distributed in magnitude and over the sky**
- **Photometric calibrations based on white dwarfs should be easy to compare between different large surveys and different filters.**

## Other Considerations

- In general white dwarfs are blue objects
- They may not be sufficiently densely distributed over the sky so that there is a suitable standard in every field.